#### **Network Standby - Toronto**



# **Energy Efficient Ethernet (EEE)**

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#### Lawrence Berkeley National Laboratory March 8, 2013

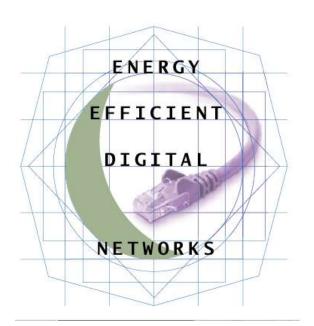
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# Overview

- Networks and energy
- Ethernet basics
- EEE technology and development
- EEE savings
- Lessons learned



#### What are "electronics"

#### "Devices whose primary function is information"

- Computation, communication, storage, display

Major categories:

Phones

Audio/visual

PCs

Network equipment

Servers

Storage

Printers / copiers

#### In U.S., all electronics > 10% of buildings electricity

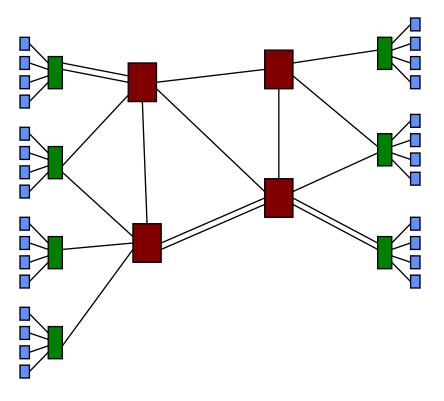
#### What is a network?

Mechanism for arbitrary communication among a set of entities (hosts)

Internet Protocol networks use **switches** and **routers** 

Between network nodes are data links

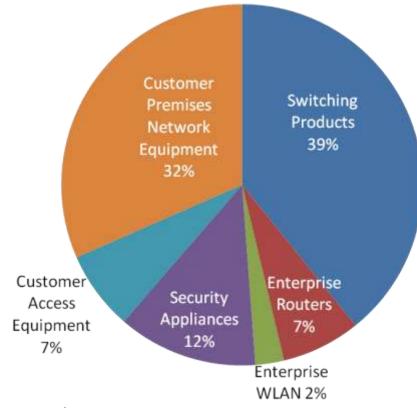
Many links use Ethernet technology – IEEE 802.3



#### In U.S., all network eqmt. about 1% of buildings electricity

# Network equipment energy use (U.S.)

- 2008 Total: 18 TWh
- Growth between 2007 and 2008: 10%
- Forecast annual growth rate: ~6%



#### Sources:

Infonetics Market Data, 2003-2012 FCC Broadband Market Data 2007-08 Tolly Group Power Measurements LBNL Power Measurements AT&T Market Estimates Industry Data Sheets Survey of Consumer Electronics Stores

Source: Lanzisera et al, 2010

#### 10G Other 0% 4% Gig Switche 10/100 Unmanaged Switches 2% Unmanaged Cable Modular 11% Modems Core 26% WiFi Routers 33% 10/100 Smart Cable Switches Web Mg Integrated Managed **Gig Switches** 4% Access DSL Managed 37% Devices Integrated 20% 6% Access DSL Modema Fiber to the Devices Building 23% 5% Customer Switching 3% Products 39% Switching Products: 32% 7.2 TWh Customer Premises Equip (Small Equipment): Customer Enterprise Security Access Routers 5.8 TWh Appliances Equipment 7% 12% 7% 18 TWh Total Enterprise Source: Lanzisera et al, 2010 WLAN 2%

## Network equipment energy use (U.S.) (2)

## **Networks and energy**

Network equipment ....

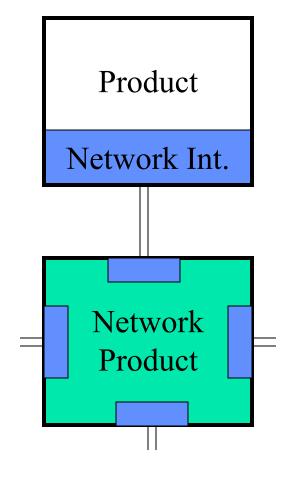
Modems, routers, switches, wireless APs, ...

... vs networked equipment

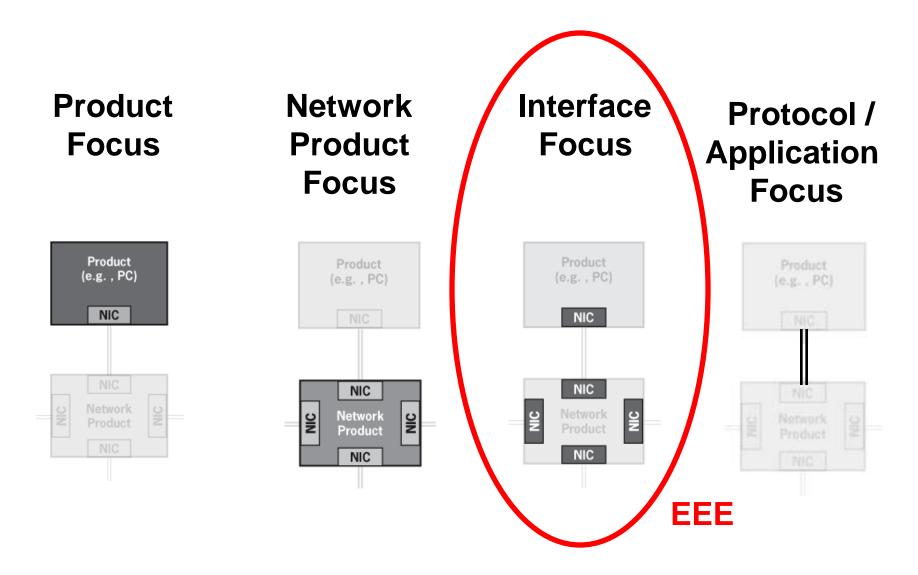
PCs, printers, set-top boxes, TVs, ...

How networks drive energy use

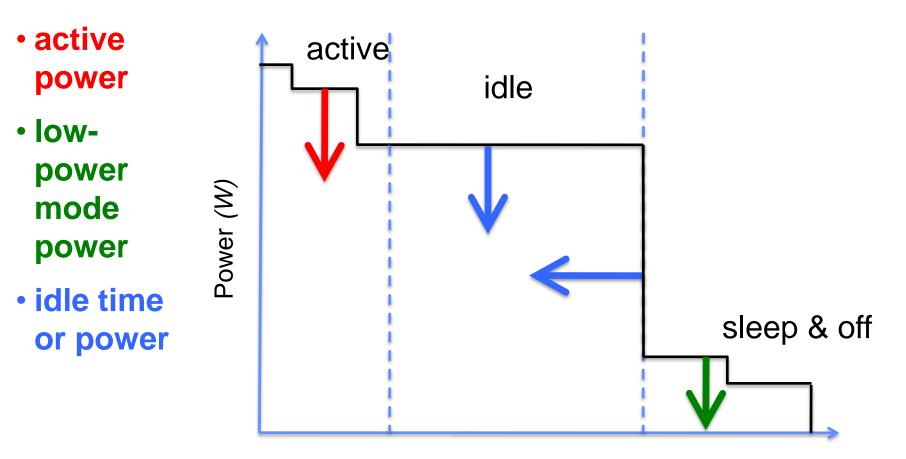
- Direct
  - -Network interfaces (NICs)
  - -Network products
- Induced in Networked products
  - -Increased power levels
  - Increased time in higher power modes (to maintain network presence)



#### Efficiency approaches in networks



### Core methods to reduce electronics energy use



Annual energy; power sorted high->low

# **Networks and energy principles**

- The behavior on the network of one device can change the energy use of devices it is connected to
- In networks, technology standards play role that laws of physics do for other end uses of energy
- Network energy use is like an onion

# **Ethernet technologies**

Speed	Comments
10 Mb/s	Original speed; originally shared medium
100 Mb/s	"Fast Ethernet"; still commonly used in homes and commercial buildings
1 Gb/s	Standard for PCs, etc.
10 Gb/s	Servers, network links
40/100 Gb/s	Servers, network links
Other	> 100 Gb/s, optical, backplane, automotive,

## **Ethernet concepts**

- Capacity size of "pipe" (millions or billions of bits/second)
- Utilization % of capacity actually used
- NIC each end of link
- Link data path NIC—wire—NIC
- Autonegotiation
  - At start-up, both NICs on a link inform other of capabilities and agree to use highest common rate, etc.

# A starting point: Utilization is often low

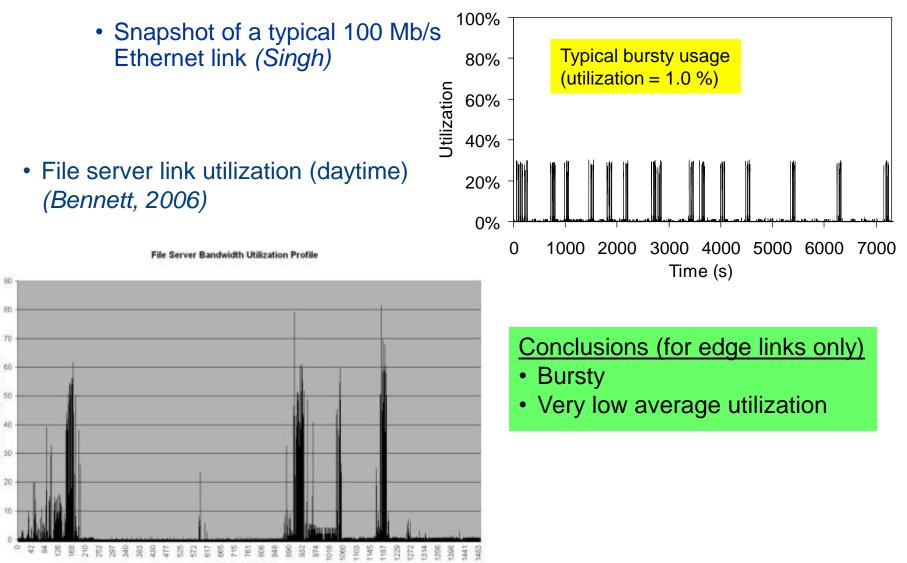
 Data networks are lightly utilized, and will stay that way, A. M. Odlyzko, Review of Network Economics, 2003

Network L	<u>Jtilization</u>
AT&T switched voice	33%
Internet backbones	15%
Private line networks	3~5%
Local area networks (LANs)	1%

Low utilization is norm in life — e.g. cars

- Average U.S. car ~12,000 miles/year = 1.5 miles/hour
- If capacity is 75 mph, this is 2% utilization

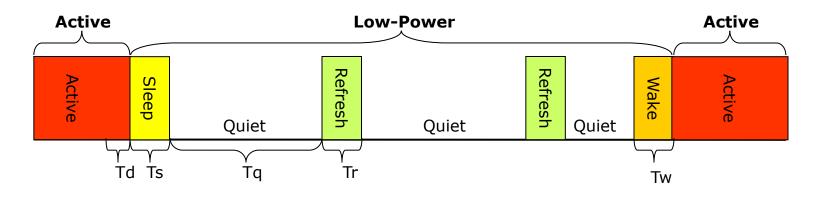
## **Utilization is low – for Ethernet**



Time (Seconds)

% Utilization (Gigabit Ethernet)

# EEE technology basis



- Added "Low Power Idle" capability to standard
- Stop transmitting between packet clusters
- Switch time measured in *microseconds*
  - Sleep, wake
- Refresh periods maintain link integrity
- When quiet, no transmit or receive
- Can initiate wake at any time
- Active functionality, power unaffected
- Applies to 100 Mb/s, 1 Gb/s, 10 Gb/s
- Discussions to extend to others







### EEE — terms

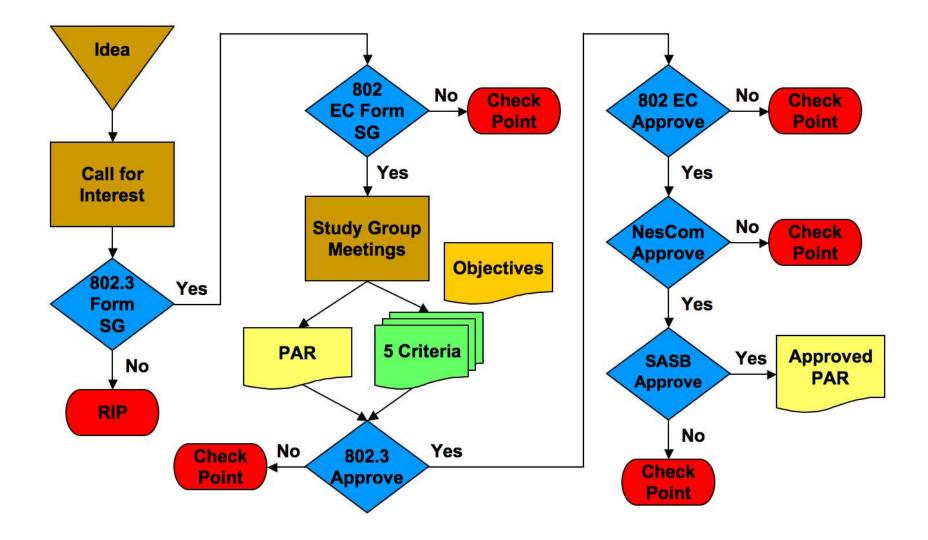
- "Energy Efficient Ethernet" not an official technical term
- Precise reference is to IEEE 802.3az
- Official title is:

IEEE 802.3azTM/D3.0, Standard for Information technology — Telecommunications and information exchange between systems — Local and metropolitan area networks—Specific requirements. Part 3: Carrier Sense Multiple Access with Collision Detection (CSMA/CD) Access Method and Physical Layer Specifications Amendment: Media Access Control parameters, Physical Layers and management parameters for Energy-Efficient Ethernet, September, 2010.

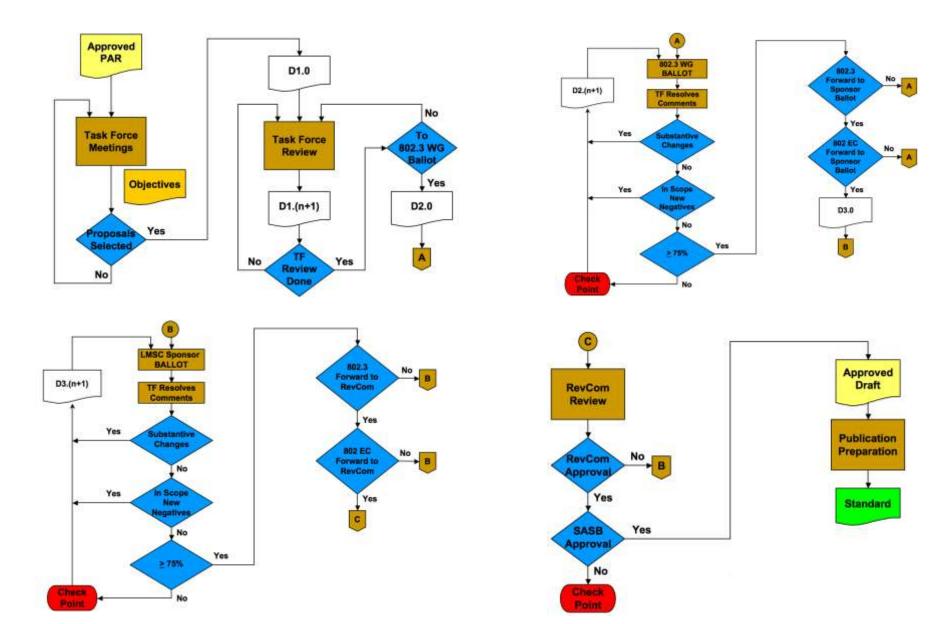
# How did this happen?

- 2004 Origin discussions around network proxying between Christensen and Nordman
- 2005 Plenary presentation to IEEE (July)
- 2006 Call for Interest (November)
- 2007 Beginning of Study Group (January)
- 2007 Study Group converted to Task Force (July)
- 2009 Content substantially completed
- 2010 Standard receives final approval (Sept.)
- 2010 First products announced (NICs, network eqt.)
- 2012 Wide availability

#### **IEEE 802 Standards Process – Initial Steps**



#### **IEEE Standards Process – More Steps !**



# **EEE - Savings**

- Annual savings determined by
  - # of NICs deployed (sold and already in stock)
  - % in use at all
  - % of time each in use
  - Speeds capable; speeds actually used
- None of these well-known
- How precise is savings figure needed?
- 2007 estimate (full deployment) (\$ million/year)

	1 Gb/s	10 Gb/s	Total
U.S.	300	300	600
Global	900	760	1,660

• 2010 estimate (full depl.; U.S. and 1 Gb/s only): \$500 million/year

# **EEE savings - issues**

- EEE includes LLDP Mechanism (Link Layer Discovery Protocol) that can enable longer latencies for increased savings beyond NIC
- Opportunities to coalesce packets to increase savings
- Does not cover cooling savings (e.g. data centers)
- Industry figures often DC (e.g. 3.3 V) so need to be inflated to account for AC/DC conversion losses
- Link speeds rising over time
- More IP-networked devices
- Some of these use Wi-Fi or MoCA, not Ethernet

# **General principles**

- Much savings in networks only possible through technology standards
- Need "basic" research to identify opportunities
- Need to actively engage with standards orgs.
- Need public policy to signal interest in technology
  - So it is developed/deployed at all, and sooner
- Need to adapt test procedures and specifications
  Consider savings in other devices
- Reward, then mandate new technologies
  - OK to require
- Track results to maintain process

# **Bonus topic: Energy reporting**

- Concept
  - Each device in a building tracks its own energy status and reports to network in standard way
- Mechanism should be simple, extensible, universal
- Often requires no new hardware
- One protocol in development
  - Internet Engineering Task Force, Energy Management Working Group URL
- Policy should signal that energy reporting will be required and work towards good single standard protocol for this purpose

# Summary



- Energy Efficient Ethernet a energy / network technology success story
- Many more do and will exist
  - Also need to consider technologies that increase energy use and how to respond
- Current policy structures not well suited to support
  more examples like it
- Network standby policy as good a place as any to drive this forward
- Energy reporting a good next topic to take up
  - But do several others also possibly MoCA



Thank you